

Scroll nets

Towards a structural proof theory of Peirce's Existential Graphs

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Existential Graphs

Three *diagrammatic* proof systems for **classical** logic:

- **Alpha:** *propositional* logic
- **Beta:** *first-order* logic
- **Gamma:** *higher-order* and *modal* logics

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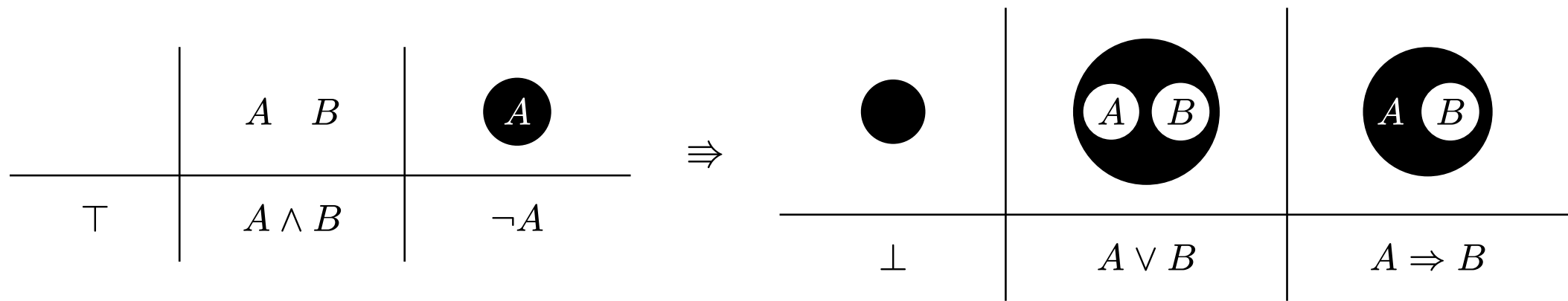
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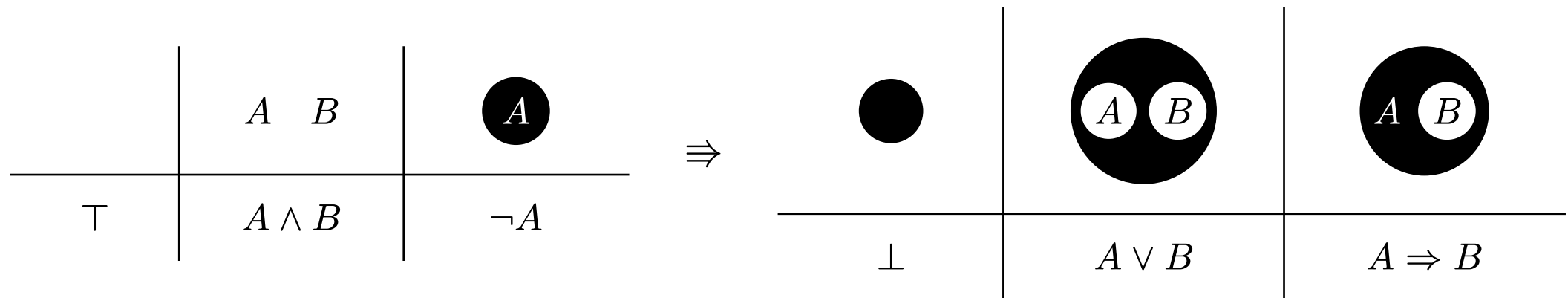
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$\Phi \quad \vdash \quad \Phi \text{ is not true}$

“**Normal form**” wrt. *associativity/commutativity* of $\{\wedge, \vee\}$ and *unitality* of $\wedge/\top$



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A “spatial” law, the **Double-sep** equation:

$$\text{A thick black circle with a white center containing } \Phi \equiv \Phi$$

$$\text{A black square containing a thick white circle with a black center containing } \Phi \equiv \Phi$$

quotients further wrt. *unitality* of $\{\vee/\perp, \Rightarrow/\top\}$ and *currying* ($A \Rightarrow B \Rightarrow C \equiv A \wedge B \Rightarrow C$)

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Iteration <i>co-contraction</i>				
Φ	$\square$	$\rightarrow$	Φ	$\boxed{\Phi}$
Φ	$\blacksquare$	$\rightarrow$	Φ	$\blacksquare{\Phi}$

$\square \stackrel{\text{def}}{=} \text{enclosed in arbitrary number of seps}$

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Iteration <i>co-contraction</i>	Deiteration <i>contraction</i>		
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Iteration <i>co-contraction</i>	Deiteration <i>contraction</i>	Insertion <i>weakening</i>	
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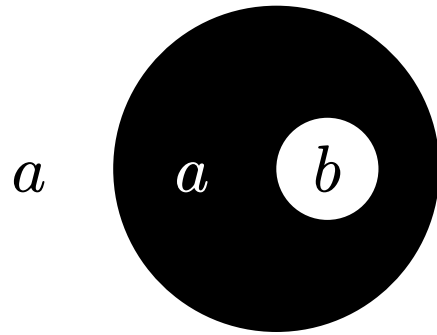
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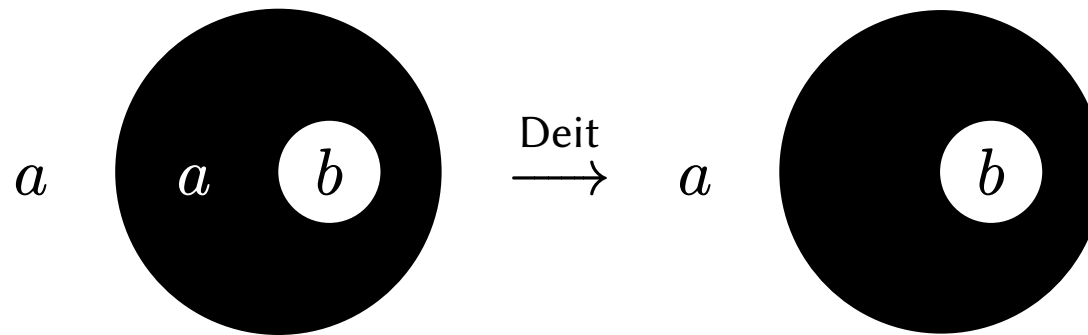
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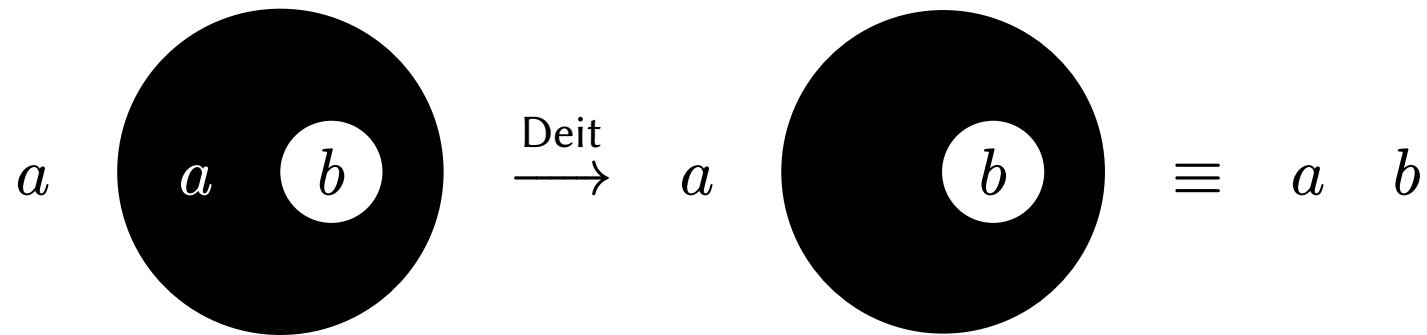
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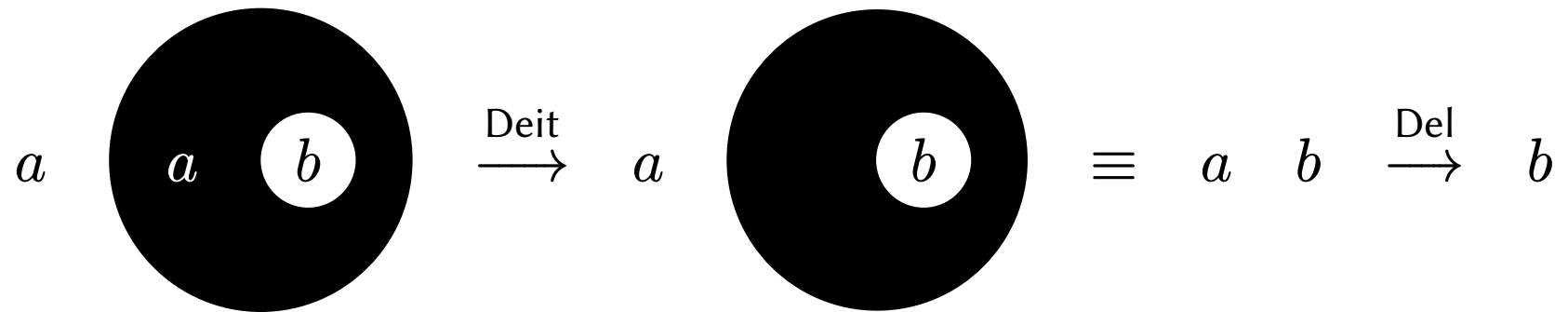
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Example: modus ponens

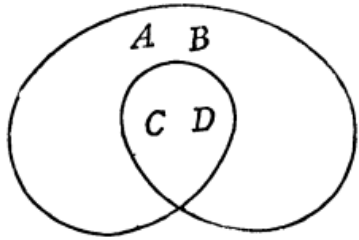






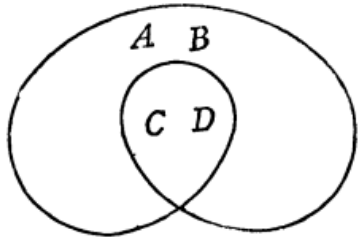


Scroll Nets



I thought I ought to take the general form of argument as the basal form of composition of signs in my diagrammatization; and this necessarily took the form of a “scroll”, that is [...] a curved line without contrary flexure and returning into itself after once crossing itself.

— (Peirce 1906, pp. 533-534)

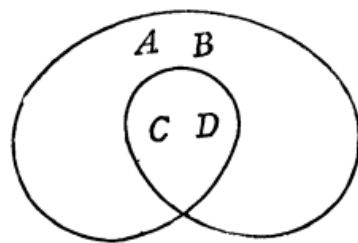


$$A \wedge B \Rightarrow C \wedge D$$

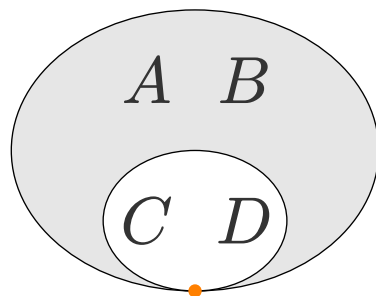
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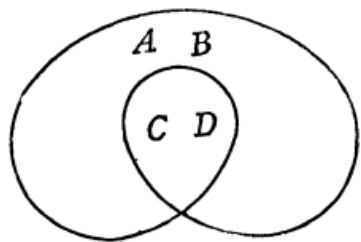


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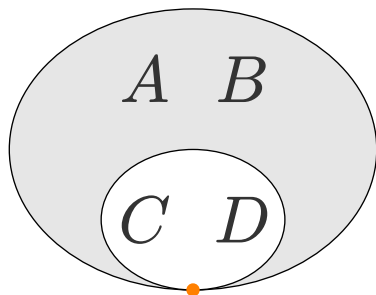
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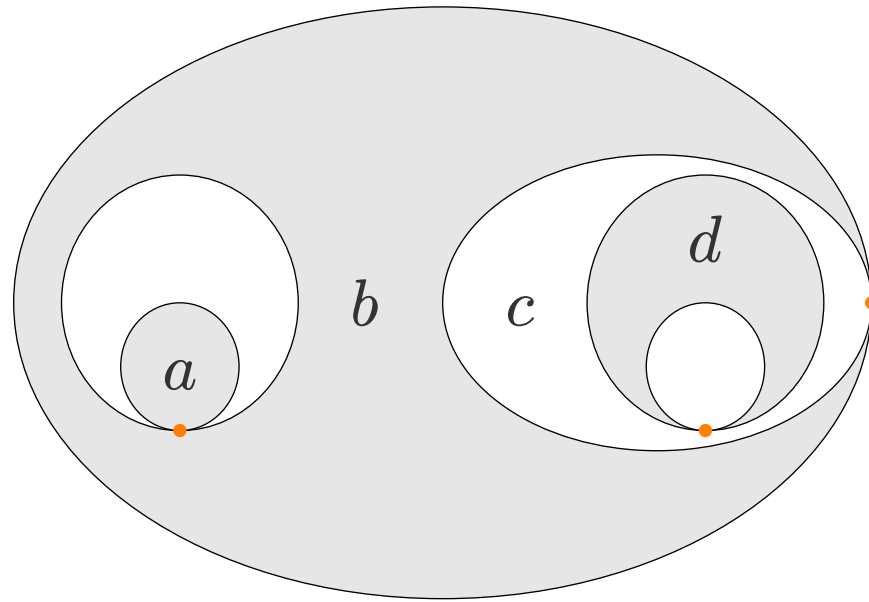
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- Peirce also introduced ‘ $\Rightarrow$ ’ in logic! (Lewis 1920, p. 79)

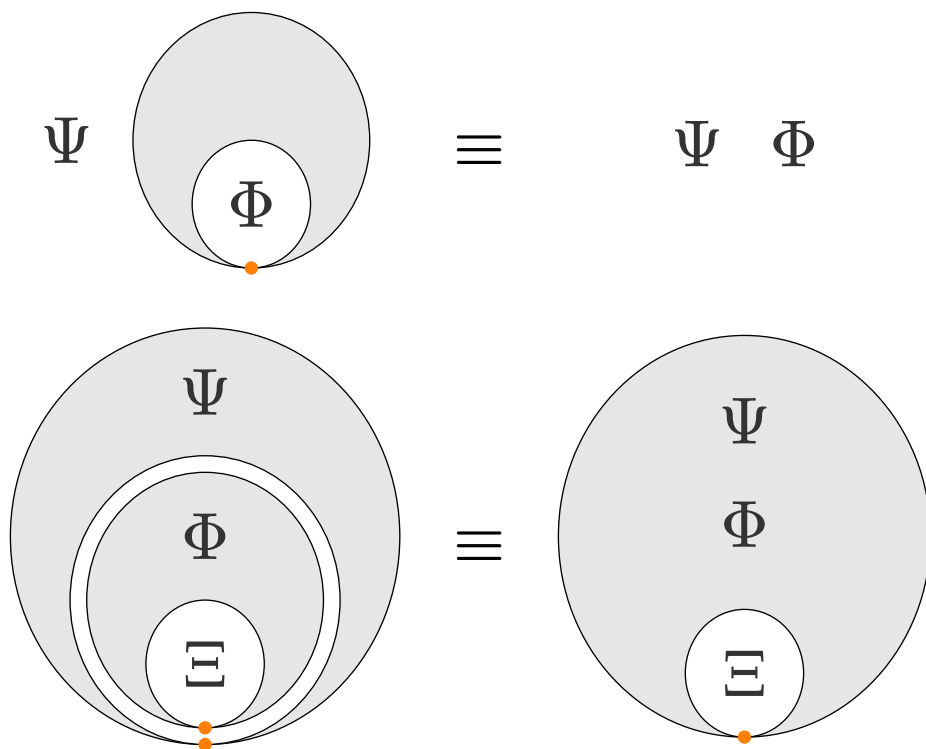
Rest of this talk: only EGs built from **nested scrolls**, e.g.



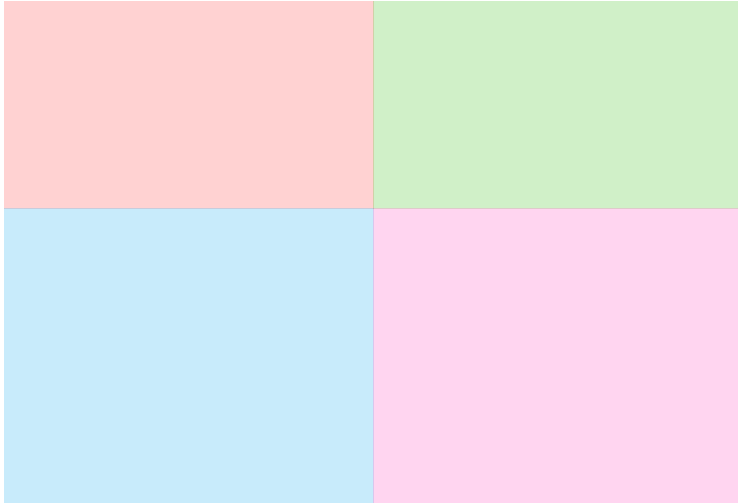
This captures the $\{\top, \wedge, \Rightarrow\}$ fragment.

[The double-sep law] cannot be assumed as an undeduced **Permission**, for the reason that it allows us to regard the Inner Scroll $[\Phi]$, after the Scroll is removed, as being a part of the Area $[\Psi]$ on which the Scroll lies. Now this is not strictly either an Insertion or a Deletion; and a perfectly analytical System of Permissions should permit only the indecomposable operations of Insertion and Deletion of Graphs that are simple in expression.

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The “more scientific way” — generalized (de)iteration

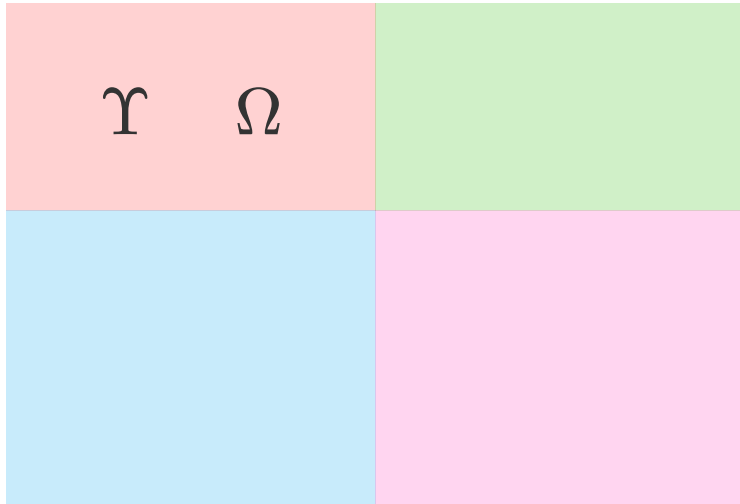


The more scientific way would be to substitute for [(de)iteration] and [the double-sep law] the following Permission:

If an Area, Υ , and an Area, Ω , be related in any of these four ways, viz., (1) Υ and Ω are the same Area; (2) If Ω is the Area of an Enclosure whose Place is Υ ; (3) If Ω is the Area of an Enclosure whose Place is the Area of a second Enclosure whose Place is Υ ; or (4) If Ω is the Place of an Enclosure whose Area is vacant except that it is the Place of an Enclosure whose Area is Υ ; then, if Ω be a recto area, any simple Graph already scribed upon Υ may be iterated upon Ω ; while if Ω be a verso Area, any simple Graph already scribed upon Υ and iterated upon Ω may be deiterated by being deleted or abolished from Ω .

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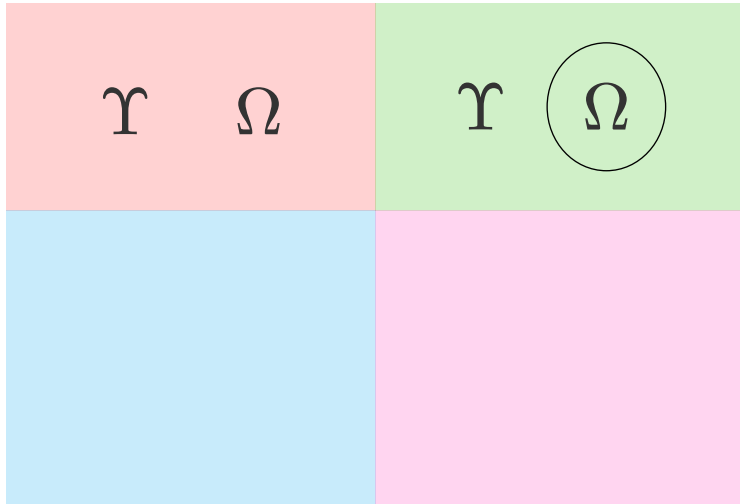


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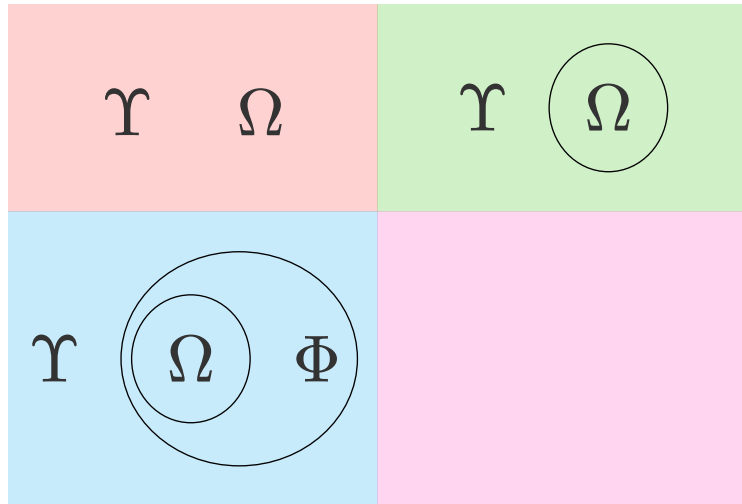


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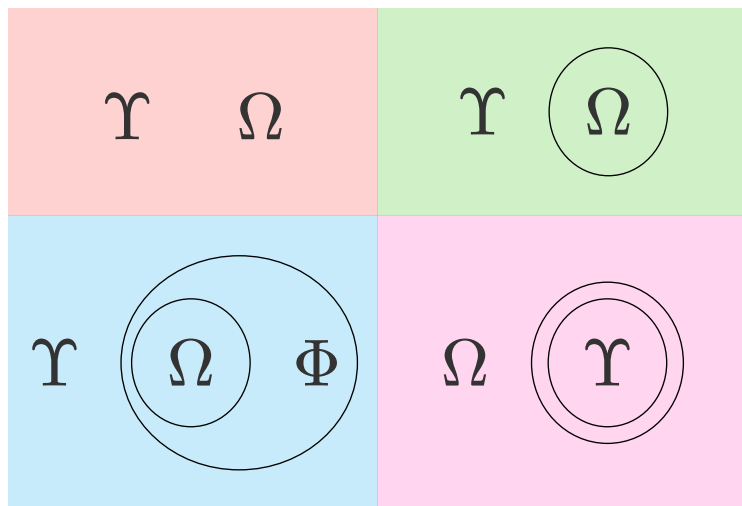
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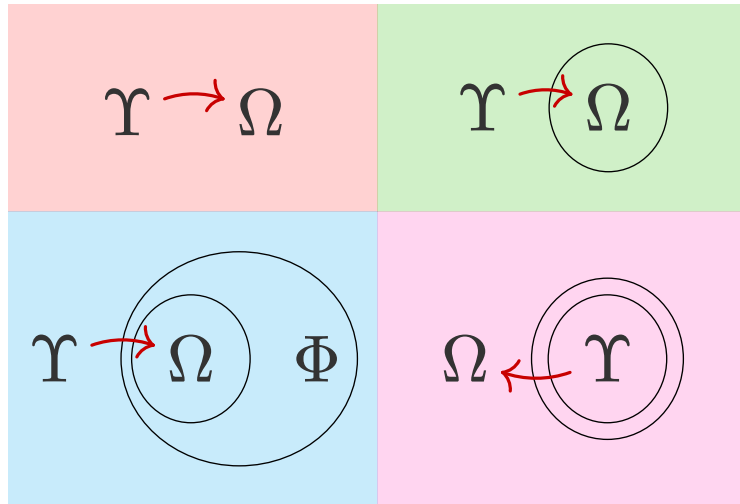
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A single “axiom”

These two Rules (of Deletion and Insertion, and of Iteration and Deiteration) are **substantially all the undeduced Permissions needed**; the others being either Consequences or Explanations of these. Only, in order that this may be true, **it is necessary to assume that all indemonstrable implications of the Blank have from the beginning been scribed upon distant parts of the [Sheet of Assertion]**, upon any part of which they may, therefore, be iterated at will.

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- Take  as the only “indemonstrable implication of the blank” (aka *axiom*)
- Derive the double-sep laws in both directions:



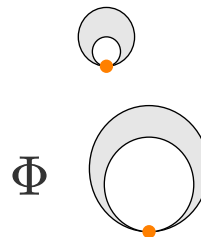
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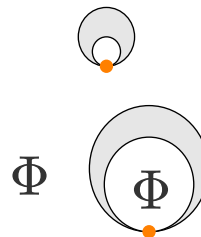


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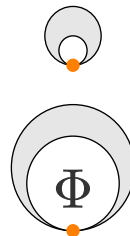


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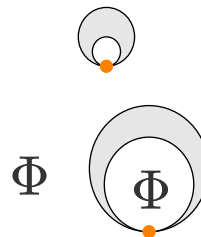


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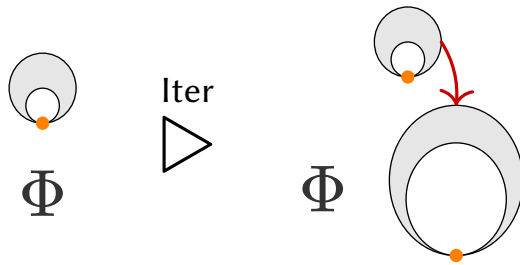
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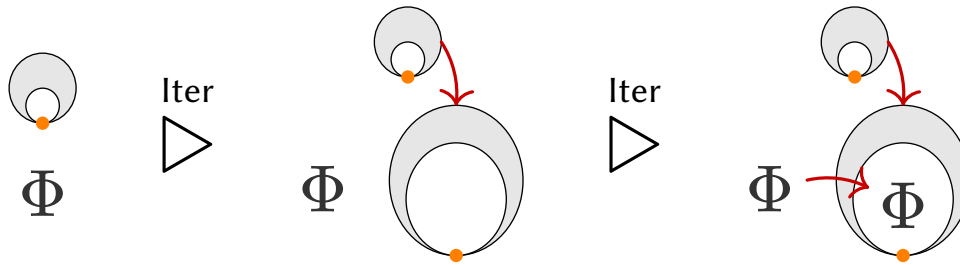
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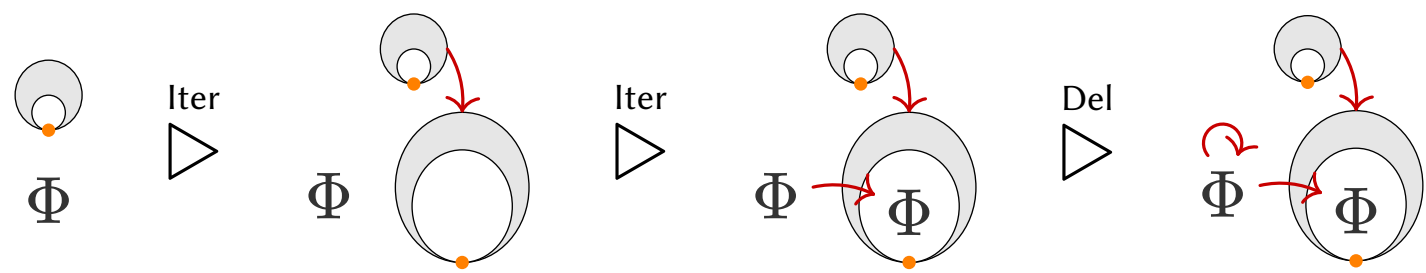


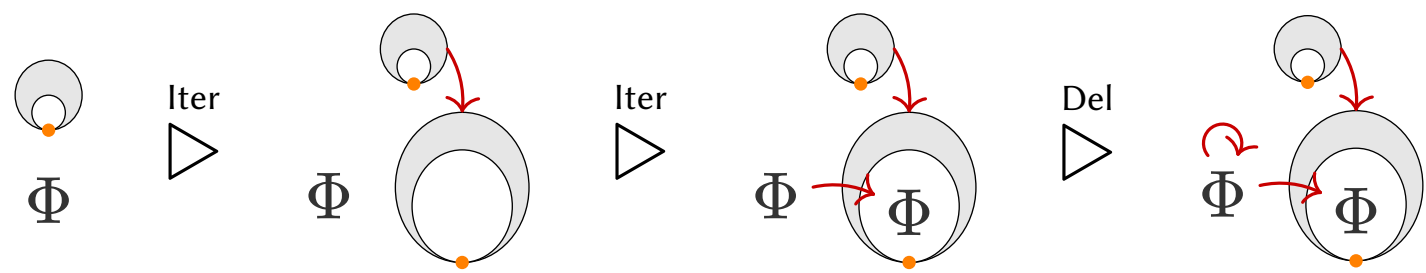
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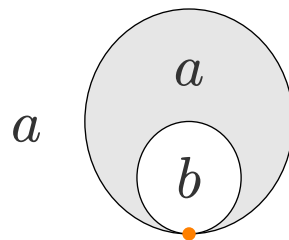
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$s, t, u ::= a \mid [S(T)]$ (node)

$S, T, U ::= J_1, \dots, J_n$ (net)

$J ::= x : s \mid \dot{x} : s \mid y/x : s \mid y/\dot{x} : s$ (judgment)

$J ::= s \mid \cdot s \mid y/s \mid y/\cdot s$ (anonymous judgment)



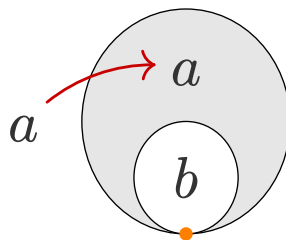
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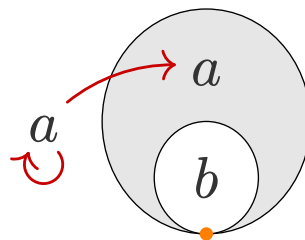
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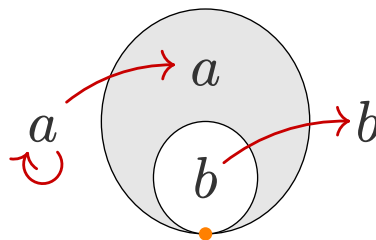
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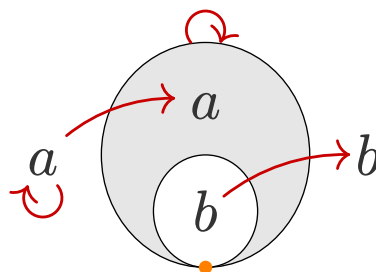
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$J ::= s \mid \cdot s \mid y/s \mid y/\cdot s$ (anonymous judgment)



$\dot{x} : a, \cdot [x/a(y : b)], y/b$

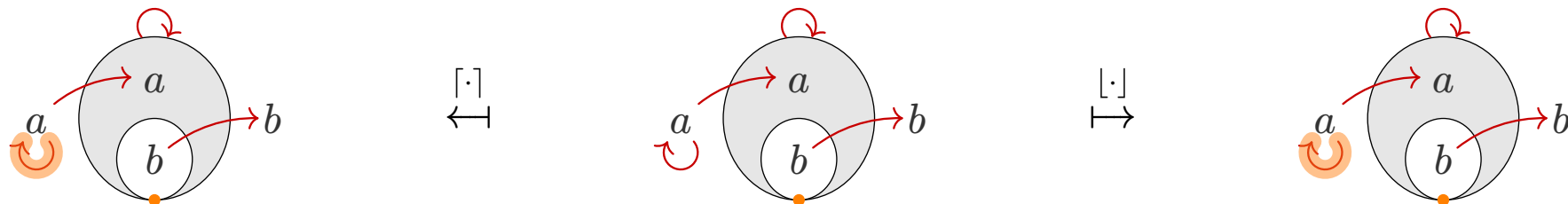
Metatheory

Definition 1 (Boundaries) The *premiss* $\lceil S \rceil$ and *conclusion* $\lfloor S \rfloor$ of a scroll net S are defined mutually recursively by:

$$\begin{array}{ll}
 \lceil J_1, \dots, J_n \rceil = \lceil J_1 \rceil, \dots, \lceil J_n \rceil & \lfloor J_1, \dots, J_n \rfloor = \lfloor J_1 \rfloor, \dots, \lfloor J_n \rfloor \\
 \lceil a \rceil = a & \lfloor a \rfloor = a \\
 \lceil \lceil S(T) \rceil \rceil = \lceil \lceil S \rceil (\lceil T \rceil) \rceil & \lfloor \lfloor S(T) \rfloor \rfloor = \lfloor \lfloor S \rfloor (\lfloor T \rfloor) \rfloor \\
 \lceil x : s \rceil = x : \lceil s \rceil & \lceil \dot{x} : s \rceil = \dot{x} : \lceil s \rceil & \lfloor x : s \rfloor = x : \lfloor s \rfloor & \lfloor y/x : s \rfloor = y/x : \lfloor s \rfloor \\
 \lceil y/x : s \rceil = \lceil y/\dot{x} : s \rceil = \emptyset & \lfloor \dot{x} : s \rfloor = \lfloor y/\dot{x} : s \rfloor = \emptyset
 \end{array}$$

Definition 1 (Boundaries) The *premiss* $\lceil S \rceil$ and *conclusion* $\lfloor S \rfloor$ of a scroll net S are defined mutually recursively by:

$$\begin{aligned}
 \lceil J_1, \dots, J_n \rceil &= \lceil J_1 \rceil, \dots, \lceil J_n \rceil & \lfloor J_1, \dots, J_n \rfloor &= \lfloor J_1 \rfloor, \dots, \lfloor J_n \rfloor \\
 \lceil a \rceil &= a & \lfloor a \rfloor &= a \\
 \lceil \lceil S(T) \rceil \rceil &= \lceil \lceil S \rceil (\lceil T \rceil) \rceil & \lfloor \lfloor S(T) \rfloor \rfloor &= \lfloor \lfloor S \rfloor (\lfloor T \rfloor) \rfloor \\
 \lceil x : s \rceil &= x : \lceil s \rceil & \lfloor x : s \rfloor &= x : \lfloor s \rfloor & \lfloor y/x : s \rfloor &= y/x : \lfloor s \rfloor \\
 \lceil y/x : s \rceil &= \lceil y/\dot{x} : s \rceil = \emptyset & \lfloor \dot{x} : s \rfloor &= \lfloor y/\dot{x} : s \rfloor = \emptyset
 \end{aligned}$$



Definition 1 (Boundaries) The *premiss* $\lceil S \rceil$ and *conclusion* $\lfloor S \rfloor$ of a scroll net S are defined mutually recursively by:

$$\lceil J_1, \dots, J_n \rceil = \lceil J_1 \rceil, \dots, \lceil J_n \rceil \quad \lfloor J_1, \dots, J_n \rfloor = \lfloor J_1 \rfloor, \dots, \lfloor J_n \rfloor$$

$$\lceil a \rceil = a$$

$$\lfloor a \rfloor = a$$

$$\lceil [S(T)] \rceil = \lceil [S] \rceil (\lceil T \rceil)$$

$$\lfloor [S(T)] \rfloor = \lfloor [S] \rfloor (\lfloor T \rfloor)$$

$$\lceil x : s \rceil = x : \lceil s \rceil$$

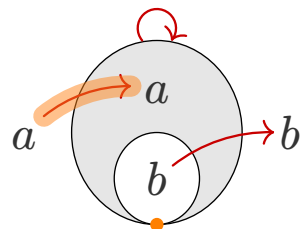
$$\lceil \dot{x} : s \rceil = \dot{x} : \lceil s \rceil$$

$$\lfloor x : s \rfloor = x : \lfloor s \rfloor$$

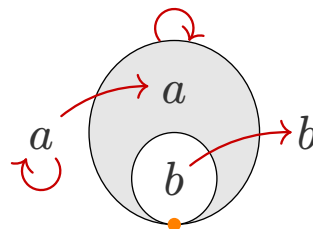
$$\lfloor y/x : s \rfloor = y/x : \lfloor s \rfloor$$

$$\lceil y/x : s \rceil = \lceil y/\dot{x} : s \rceil = \emptyset$$

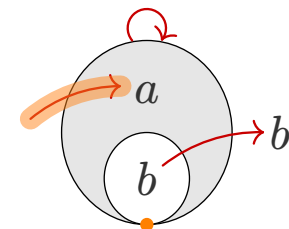
$$\lfloor \dot{x} : s \rfloor = \lfloor y/\dot{x} : s \rfloor = \emptyset$$



$$\lceil \cdot \rceil$$



$$\lfloor \cdot \rfloor$$



Definition 1 (Boundaries) The *premiss* $\lceil S \rceil$ and *conclusion* $\lfloor S \rfloor$ of a scroll net S are defined mutually recursively by:

$$\lceil J_1, \dots, J_n \rceil = \lceil J_1 \rceil, \dots, \lceil J_n \rceil \quad \lfloor J_1, \dots, J_n \rfloor = \lfloor J_1 \rfloor, \dots, \lfloor J_n \rfloor$$

$$\lceil a \rceil = a$$

$$\lfloor a \rfloor = a$$

$$\lceil \lceil S(T) \rceil \rceil = \lceil \lceil S \rceil (\lceil T \rceil) \rceil$$

$$\lfloor \lfloor S(T) \rfloor \rfloor = \lfloor \lfloor S \rfloor (\lfloor T \rfloor) \rfloor$$

$$\lceil x : s \rceil = x : \lceil s \rceil$$

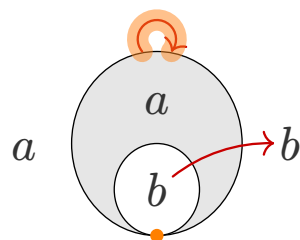
$$\lceil \dot{x} : s \rceil = \dot{x} : \lceil s \rceil$$

$$\lfloor x : s \rfloor = x : \lfloor s \rfloor$$

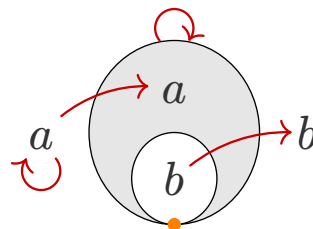
$$\lfloor y/x : s \rfloor = y/x : \lfloor s \rfloor$$

$$\lceil y/x : s \rceil = \lceil y/\dot{x} : s \rceil = \emptyset$$

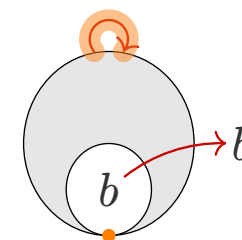
$$\lfloor \dot{x} : s \rfloor = \lfloor y/\dot{x} : s \rfloor = \emptyset$$



$$\lceil \cdot \rceil$$

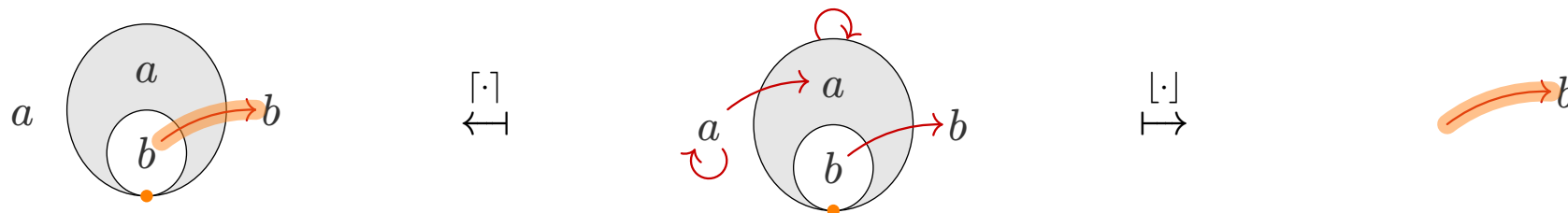


$$\lfloor \cdot \rfloor$$



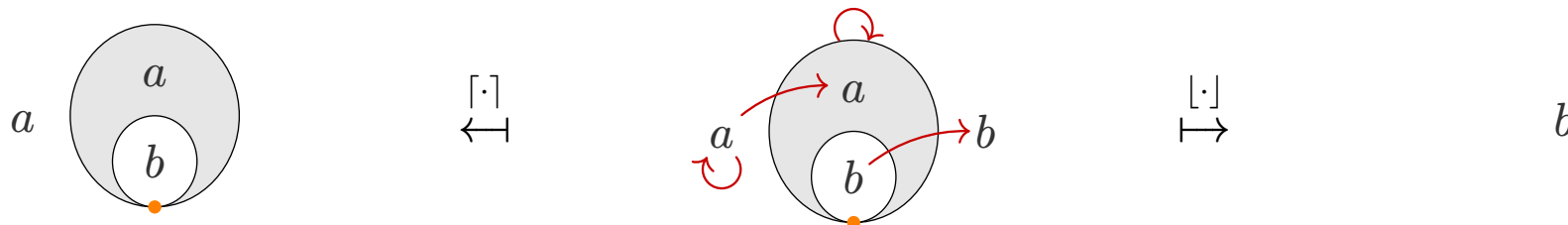
Definition 1 (Boundaries) The *premiss* $\lceil S \rceil$ and *conclusion* $\lfloor S \rfloor$ of a scroll net S are defined mutually recursively by:

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 \lceil a \rceil = a & \lfloor a \rfloor = a \\
 \lceil \lceil S(T) \rceil \rceil = \lceil \lceil S \rceil \rceil (\lceil T \rceil) & \lfloor \lfloor S(T) \rfloor \rfloor = \lfloor \lfloor S \rfloor \rfloor (\lfloor T \rfloor) \\
 \lceil x : s \rceil = x : \lceil s \rceil & \lfloor x : s \rfloor = x : \lfloor s \rfloor \\
 \lceil \dot{x} : s \rceil = \dot{x} : \lceil s \rceil & \lfloor \dot{x} : s \rfloor = \dot{x} : \lfloor s \rfloor \\
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 \lceil a \rceil = a & \lfloor a \rfloor = a \\
 \lceil \lceil S(T) \rceil \rceil = \lceil \lceil S \rceil \rceil (\lceil T \rceil) & \lfloor \lfloor S(T) \rfloor \rfloor = \lfloor \lfloor S \rfloor \rfloor (\lfloor T \rfloor) \\
 \lceil x : s \rceil = x : \lceil s \rceil & \lfloor x : s \rfloor = x : \lfloor s \rfloor \\
 \lceil \dot{x} : s \rceil = \dot{x} : \lceil s \rceil & \lfloor \dot{x} : s \rfloor = \dot{x} : \lfloor s \rfloor \\
 \lceil y/x : s \rceil = \lceil y/\dot{x} : s \rceil = \emptyset & \lfloor y/x : s \rfloor = \lfloor y/\dot{x} : s \rfloor = \emptyset
 \end{array}$$



Definition 2 (Correctness) A scroll net S is *correct* iff there exists a derivation $\lceil S \rceil \triangleright^* S$.

Theorem 3 If $S \triangleright T$ then $\lceil S \rceil = \lceil T \rceil$ and $\llbracket \lfloor S \rfloor \rrbracket \models \llbracket \lfloor T \rfloor \rrbracket$.

Corollary 3.1 (Soundness) If S is correct then $\lceil S \rceil \models \lfloor S \rfloor$.

From every ND proof of $\Gamma \vdash A$, build a **correct** scroll net S with $\lceil S \rceil = \Gamma$ and $\lfloor S \rfloor = A$:

$\overline{\Gamma, x : A \vdash x : A}$		
$\frac{\Gamma, x : A \vdash M : B}{\Gamma \vdash \lambda x.M : A \Rightarrow B}$		
$\frac{\Gamma \vdash M : A \Rightarrow B \quad \Gamma \vdash N : A}{\Gamma \vdash (M)N : B}$		

From every ND proof of $\Gamma \vdash A$, build a **correct** scroll net S with $\lceil S \rceil = \Gamma$ and $\lfloor S \rfloor = A$:

$\overline{\Gamma, x : A \vdash x : A}$	$\Gamma \quad A$	$\Gamma \quad A$
$\frac{\Gamma, x : A \vdash M : B}{\Gamma \vdash \lambda x.M : A \Rightarrow B}$		
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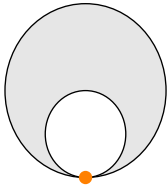
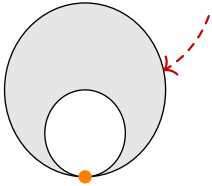
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$\overline{\Gamma, x : A \vdash x : A}$	A	$\overset{\curvearrowright}{\Gamma} \ A$
$\frac{\Gamma, x : A \vdash M : B}{\Gamma \vdash \lambda x.M : A \Rightarrow B}$		
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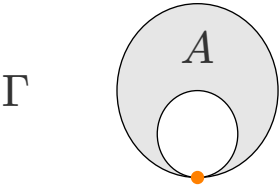
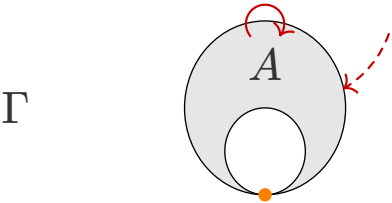
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$\overline{\Gamma, x : A \vdash x : A}$	A	$\overset{\curvearrowright}{\Gamma} \ A$
$\frac{\Gamma, x : A \vdash M : B}{\Gamma \vdash \lambda x.M : A \Rightarrow B}$	Γ	Γ
$\frac{\Gamma \vdash M : A \Rightarrow B \quad \Gamma \vdash N : A}{\Gamma \vdash (M)N : B}$		

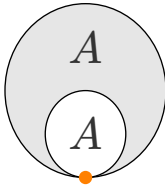
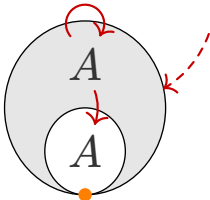
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$\overline{\Gamma, x : A \vdash x : A}$	A	$\begin{array}{c} \curvearrowright \\ \Gamma \quad A \end{array}$
$\frac{\Gamma, x : A \vdash M : B}{\Gamma \vdash \lambda x.M : A \Rightarrow B}$		
$\frac{\Gamma \vdash M : A \Rightarrow B \quad \Gamma \vdash N : A}{\Gamma \vdash (M)N : B}$		

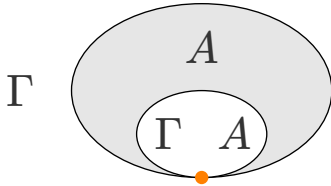
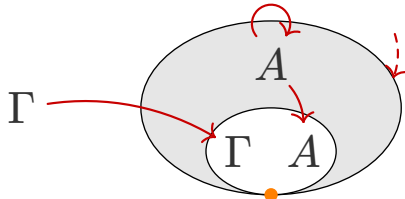
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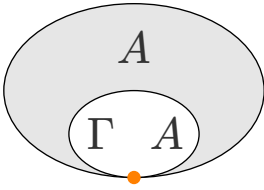
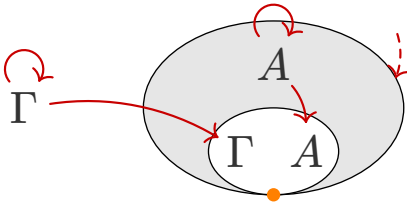
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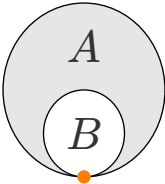
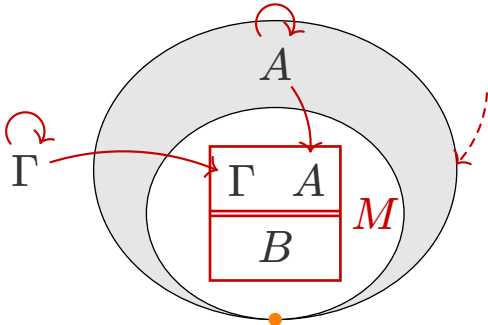
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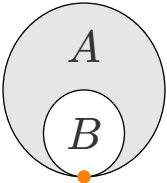
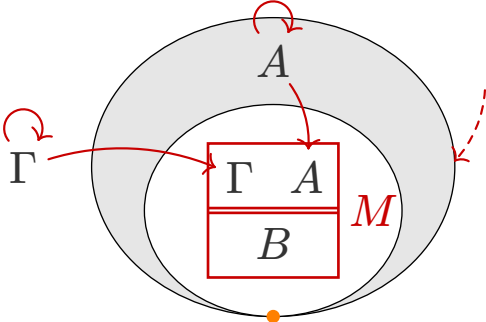
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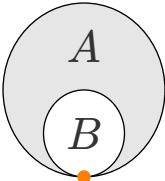
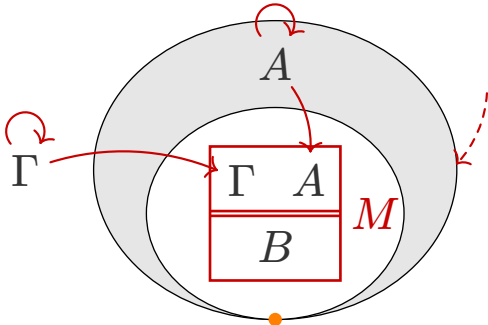
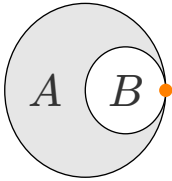
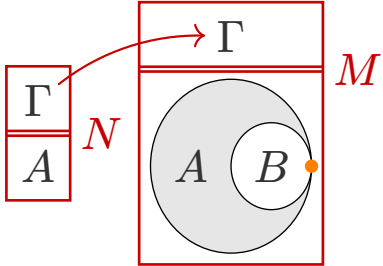
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$\frac{\Gamma \vdash M : A \Rightarrow B \quad \Gamma \vdash N : A}{\Gamma \vdash (M)N : B}$	$\Gamma \qquad \Gamma$	$\Gamma \quad \xrightarrow{\quad} \quad \Gamma$

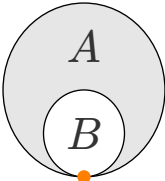
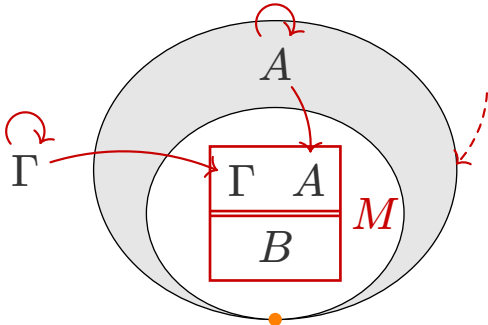
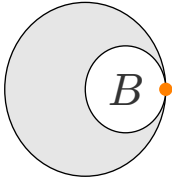
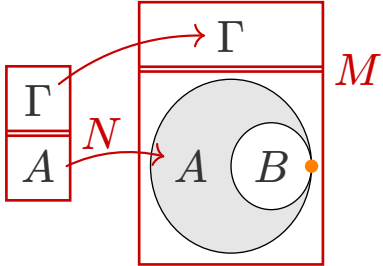
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$\frac{\Gamma \vdash M : A \Rightarrow B \quad \Gamma \vdash N : A}{\Gamma \vdash (M)N : B}$	$A \quad \Gamma$	

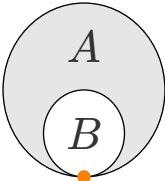
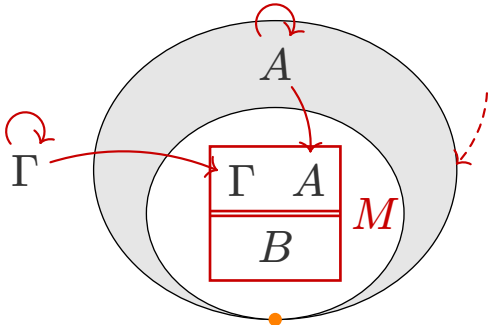
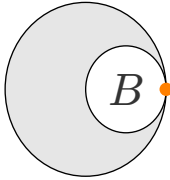
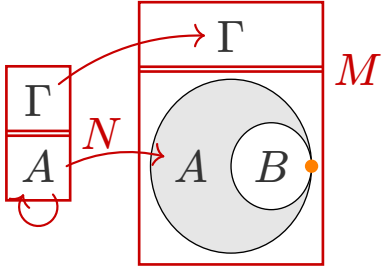
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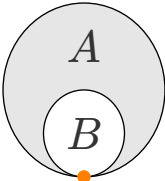
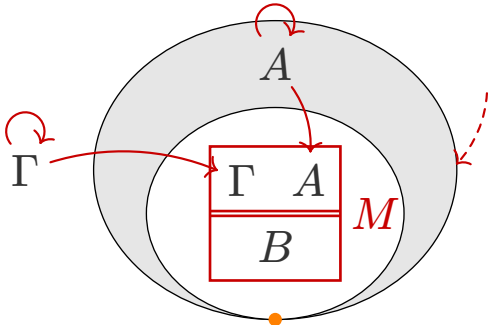
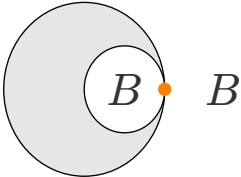
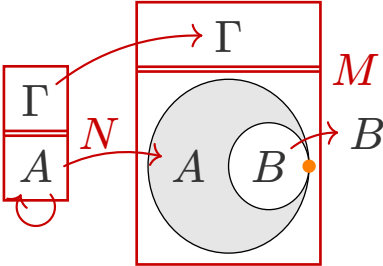
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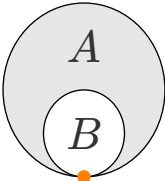
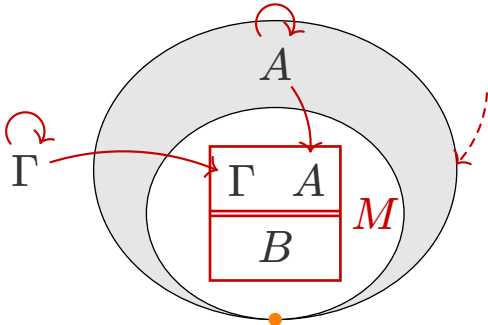
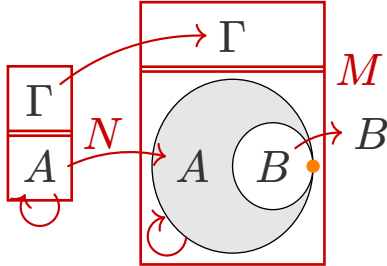
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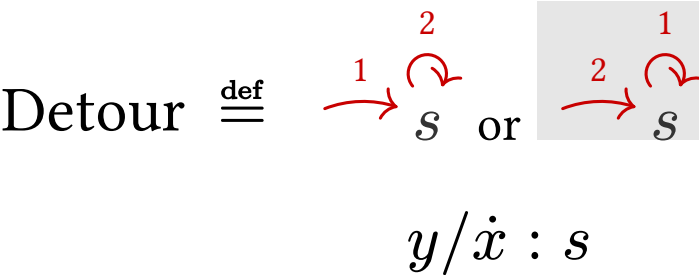
$\overline{\Gamma, x : A \vdash x : A}$	A	$\overline{\Gamma} \quad A$
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$\overline{\Gamma, x : A \vdash x : A}$	A	$\overline{\Gamma} \quad A$
$\frac{\Gamma, x : A \vdash M : B}{\Gamma \vdash \lambda x. M : A \Rightarrow B}$		
$\frac{\Gamma \vdash M : A \Rightarrow B \quad \Gamma \vdash N : A}{\Gamma \vdash (M)N : B}$		

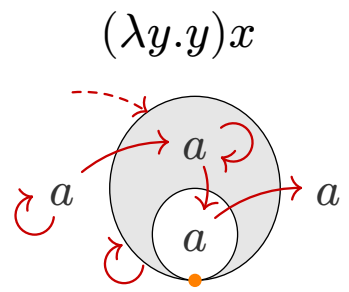
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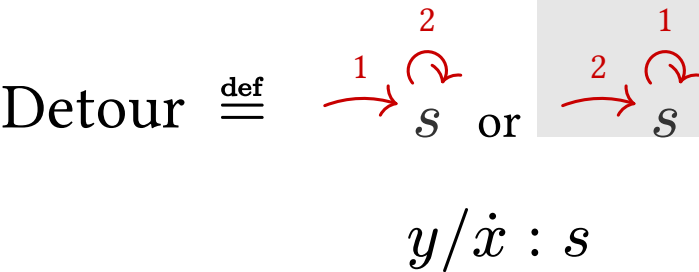
	Introduction (1st)	Elimination (2nd)
Positive	Iteration	Deletion
Negative	Insertion	Deiteration

Definition 4 (Normal form) A scroll net is *normal* iff it contains no detour.



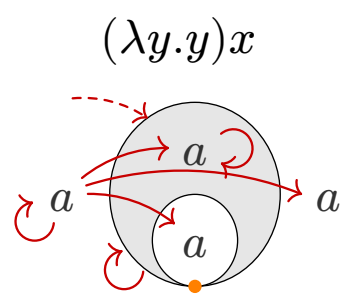
Detour reduction must preserve $[\cdot]$ and $[\cdot]$
(*subject reduction*)

$\dot{x} : a, \quad / \cdot [x/\dot{y} : a \quad (y/z : a)], \quad z/a$



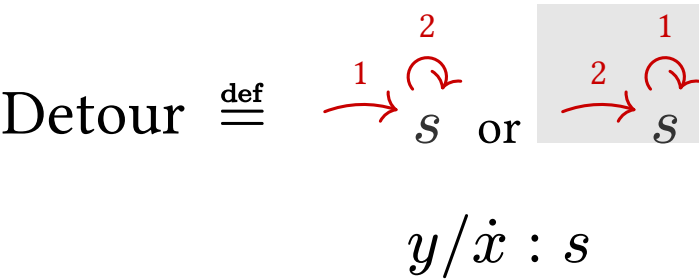
	Introduction (1st)	Elimination (2nd)
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Definition 4 (Normal form) A scroll net is *normal* iff it contains no detour.



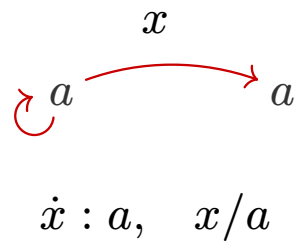
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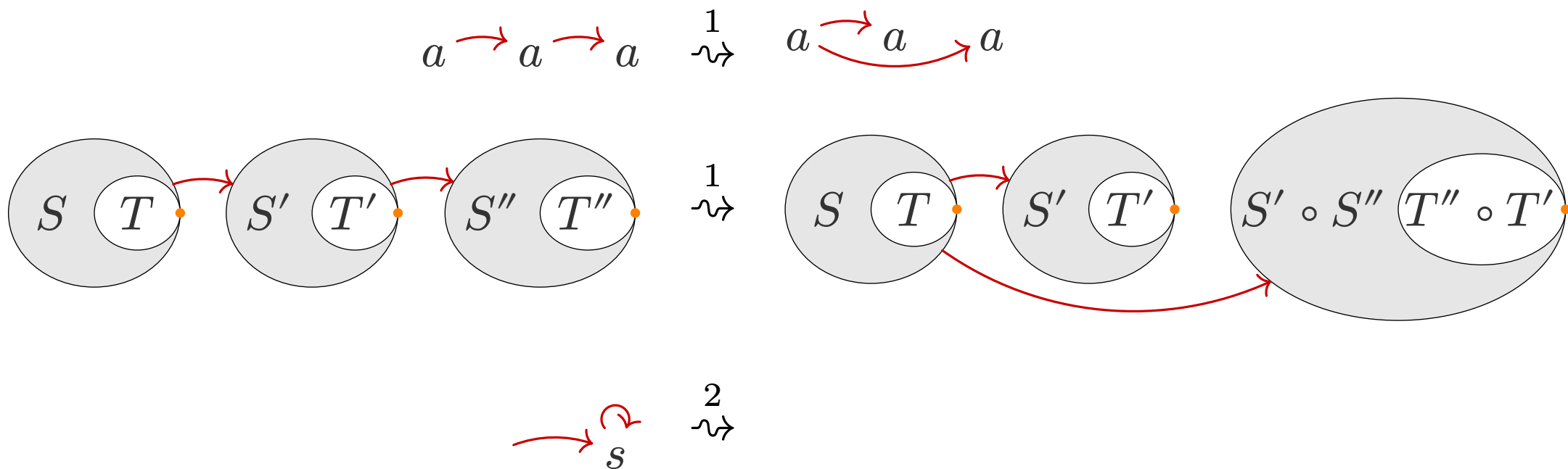
	Introduction (1st)	Elimination (2nd)
Positive	Iteration	Deletion
Negative	Insertion	Deiteration

Definition 4 (Normal form) A scroll net is *normal* iff it contains no detour.



Detour reduction must preserve $\lceil \cdot \rceil$ and $\lfloor \cdot \rfloor$
(*subject reduction*)

1. **(Rerouting)** Eliminate indirections through *tree rotations*
2. **(Garbage collection)** Remove unused detours



Inspired by the laws of **cocommutative comonoids** in *cartesian monoidal categories*.

$$\begin{array}{|c|} \hline \Phi \\ \hline \Psi \\ \hline \end{array} S = \begin{array}{c} \curvearrowright \\ \Phi \end{array}$$

$$\begin{array}{|c|} \hline \Phi \\ \hline \Psi \\ \hline \end{array} S \rightarrow \Psi = \begin{array}{|c|} \hline \Phi \\ \hline \Psi \\ \hline \end{array} S \rightarrow \begin{array}{|c|} \hline \Phi \\ \hline \Psi \\ \hline \end{array} S$$

$$\cdot \Psi \circ S = \cdot \Phi$$

$$(\vec{x} : \Psi, \vec{x}/\Psi) \circ S = (S, S) \circ (\vec{x} : \Phi, \vec{x}/\Phi)$$

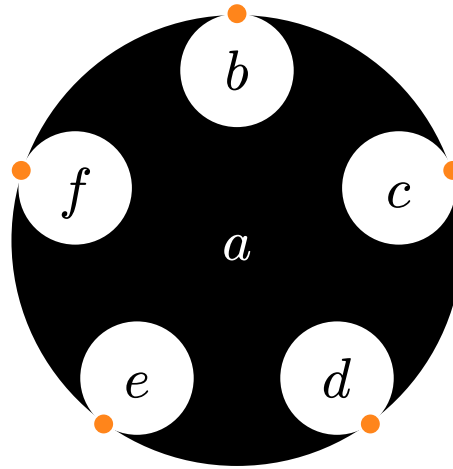
Intuitively:

$$\begin{array}{|c|} \hline \Psi \\ \hline \Xi \\ \hline \end{array} T \circ \begin{array}{|c|} \hline \Phi \\ \hline \Psi \\ \hline \end{array} S = \begin{array}{|c|} \hline \Phi \\ \hline \Psi \\ \hline \Xi \\ \hline \end{array} S T$$

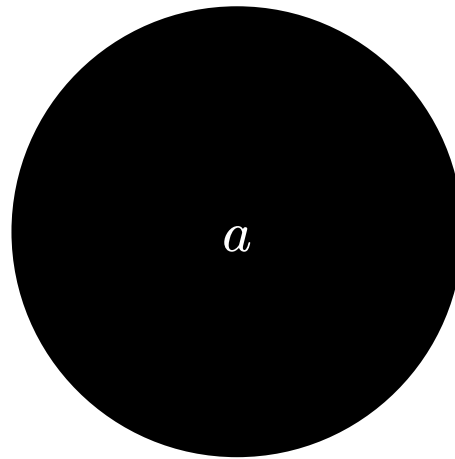
Or, “execute” S to rewrite Φ into Ψ , then T to rewrite Ψ into Ξ .

Seems necessary to formalize the semantics...

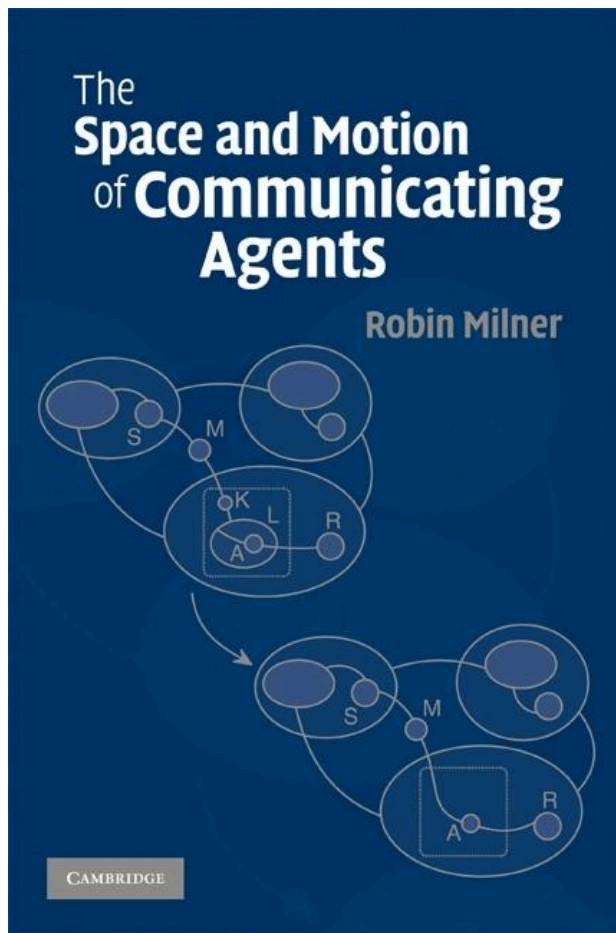
Conclusion



$$a \Rightarrow b \vee c \vee d \vee e \vee f$$



$$\neg a \stackrel{\text{def}}{=} a \Rightarrow \perp$$



Place graph = Scroll structure

Link graph = Justification arrows

Bigraphs form a category

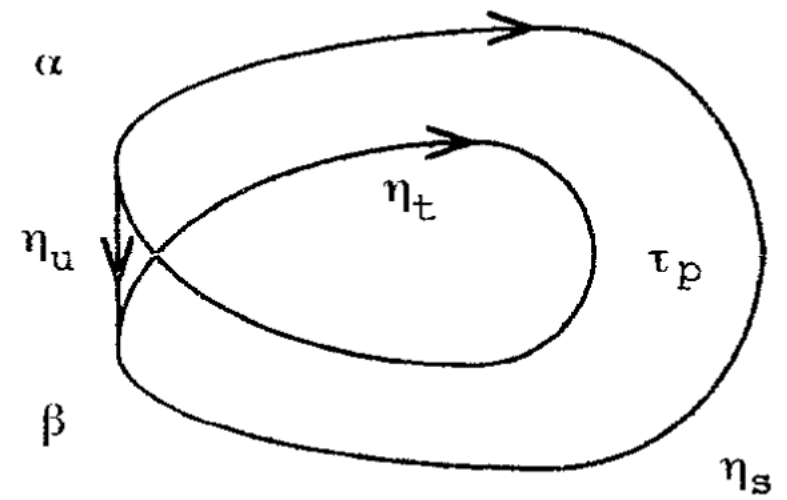
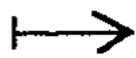
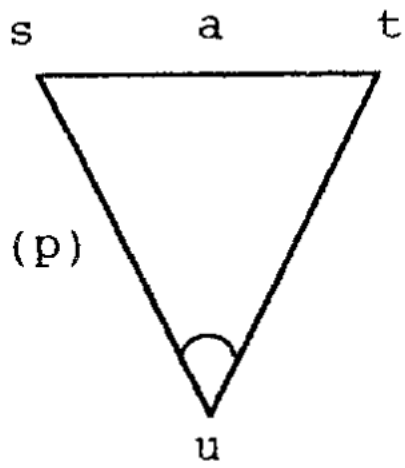


Fig. 9.

- A new syntax for proofs, *maybe* programs...
- ...from an old system: faithful Curry-Howard reading of Peirce's EGs
- Lots of avenues for future research:
 - Analogue of proof-nets **correctness criteria**s + sequentialization theorem
 - Formal **operational/denotational/categorical semantics** (ongoing)
 - Extensions to **richer logics** ($\{\vee, \perp\}$, classical/bi-intuitionistic logic, modal logics, linear logic, dependent types)
 - **Embedding of other proof/program formalisms** (sequent calculus/abstract machines, deep inference, π -calculus...?)
 - **Hilbert's 24th problem** (is it as good as *combinatorial proofs*?)
 - Connection to **Milner's bigraphs** (potential solution for composition?)
 - Connection to **homology**
 - ...

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